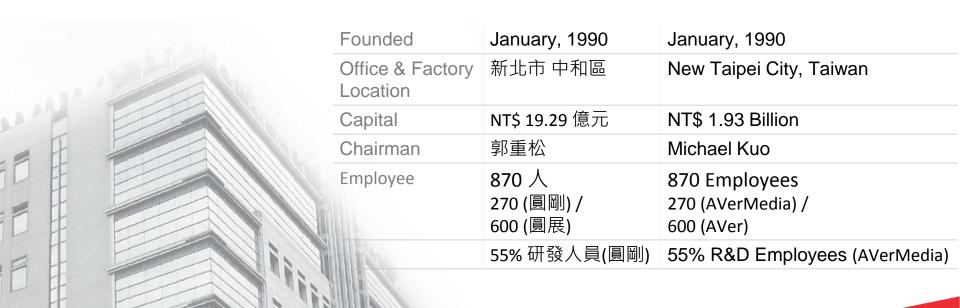
圓剛科技(2417) 公司簡介 AVerMedia (2417) Company Profile

2021年2月24日 元富證券 台股企業日

Create & Connect

A Total Audio & Video Solution Provider AverMedia

台灣影音直播領導品牌



Missions

- We are committed to enriching entertainment experiences and promoting effective communication among people. We strive to be a global corporate citizen that contributes to society.
- 為增進人類的溝通性與娛樂性,並做一個對社會有貢獻的企業。

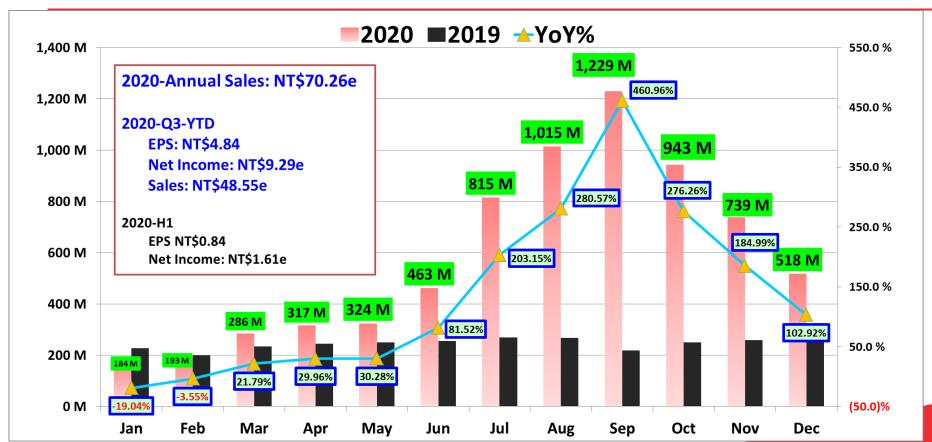
Core Value

- Being Down-to-earth
- Creating Value
- Contributing Ourselves
- Serving People

- 腳踏實地
- 創造價值
- 貢獻自己
- 服務人群



- We must be No. 1 or No. 2 in selected segments, ensuring our sustainable competitive advantages in terms of quality, functionality, customer service, and market share.
- We must earn NT\$500M in profit for each product line each year.
- We must effectively implement ESG strategies and practices to be a good global citizen.
- 在選定產品的市場區隔內,無論是品質功能,顧客服務及市佔率,都須力求第一或第二。 每個產品線都要有五億台幣以上的年獲利能力。
- 我們必須努力實踐ESG,以成為一個優秀的世界公民。



Manufacturing/製造 **DIP Line**







Testing/測試

Burn-in Room 3D Measuring Machine X-Ray









土城・新北市

New Taipei City, Taiwan

Total Issued Patent/專利總數: 359

Invention Patent/發明專利 – 227

Utility Patent/新型專利-63

Design Patent/設計(新式樣)專利-69

Patent Applying/專利申請中: 46

Award Winners/ 獲獎

2019 - 2020



Windows Central





reddot award 2020 winner















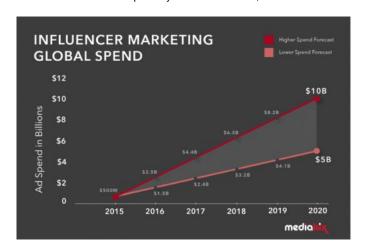


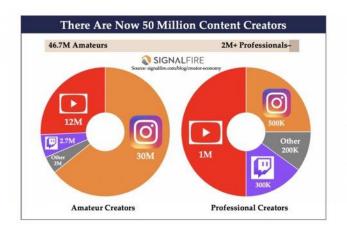
Industry Outlook/產業趨勢

Industry Outlook/產業趨勢 (Content Creation/影音創作) AVerMedia



Source: Transparency Market Research, 2019





Content creation is the driver behind digital transformation and technology growth.

The market is expected to growth at 17% CAGR

More than \$10B are spent on influencers nowadays, which are creating strong demands for streaming equipment.

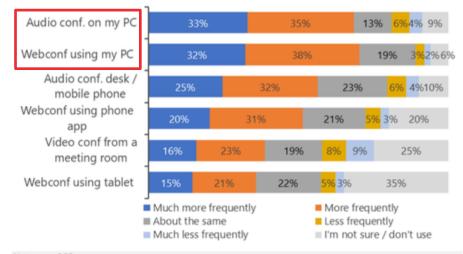
Industry Outlook/產業趨勢 (Video Collaboration/遠端協作) AVerMedia

More than half of the populations are collaborating from their own pc at home

有超過一半的人在家中

透過自己的個人電腦進行協作

Changes in Utilization of Personal Meeting Solutions Before and During the COVID-19

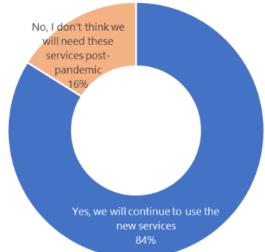


Notes: n=353

Source: Wainhouse, Q4 2020

The dependence on personal video collaboration will be the new normal. 對個人遠端協作的依賴將成為新常態





Notes: n=242

Source: Wainhouse, Q4 2020

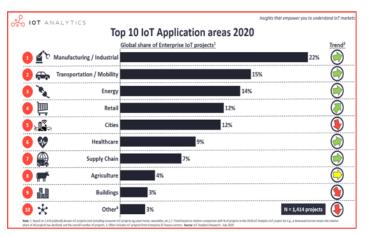
Industry Outlook/產業趨勢 (AloT)

The Internet of Things (IoT) Market 2019-2030





90% of Industrial Enterprises will Utilize Edge Computing by 2022 Source: Frost & Sullivan



Multiple Applications

Manufacturing, transportation, and energy industries are the driving force behind the growth.

Source: Frost & Sullivan

We are committed to enriching entertainment experiences and promoting effective communication among people.

Create/創作

Connect/連結

Product Category /產品分類



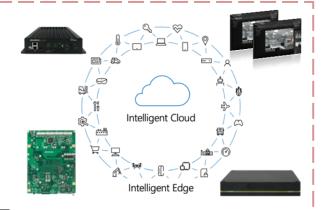




Creator Peripheral 影音創作週邊產品



Video Collaboration 遠端協作產品



AI Edge Computing AI 邊緣運算解決方案



















ESG: 聯合國永續發展目標 / Sustainable Development Goals AVerMedia



Thank You



Create & Connect

For Questions and Queries, please contact
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